

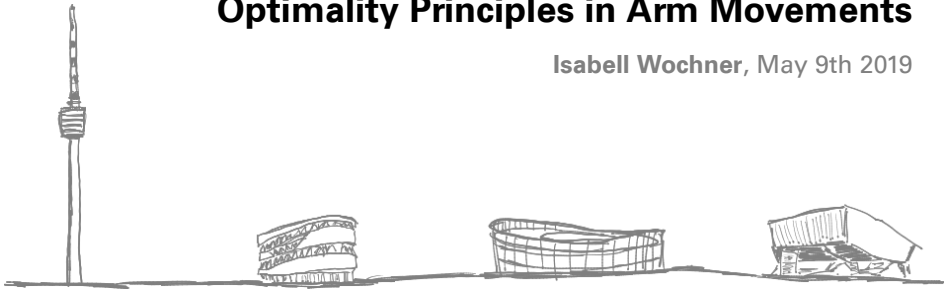


University of Stuttgart
Germany

Institute for Modelling and Simulation of
Biomechanical Systems (IMSB)

Optimality Principles in Arm Movements

Isabell Wochner, May 9th 2019

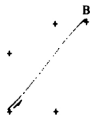


imprs-is

SimTech

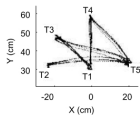


Motivation



Point-To-Point

[Abend, Bizzi, and Morasso 1982]



Multiple points

[Harris and Wolpert 1998]

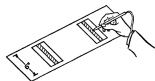


Plate-To-Plate

[Fitts 1954]

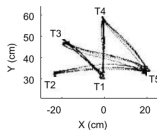
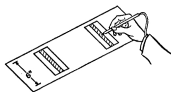


Point-To-Bar

[Berret et al. 2011]



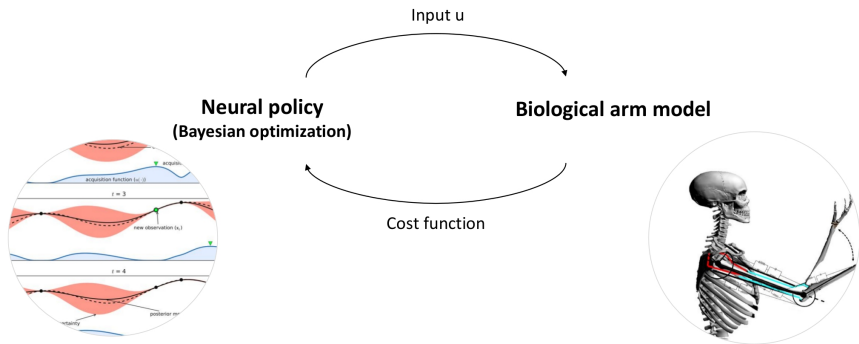
Motivation



- arm movements are stereotypical for pointing tasks
- musculoskeletal system is redundant
- evolution: development of optimal control strategies



Overview



Which cost function shall be used (optimality criteria)?



Arm Model

Six lumped Hill-type muscles

Monoarticular shoulder muscles (anteversion and retroversion)

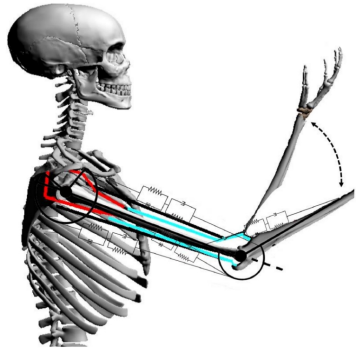
Biarticular muscles (anteversion and retroversion)

Monoarticular elbow muscles (flexor and extensor)

Two joint angles

Open loop control

Hatze activation dynamics





Cost Functions

Kinematic models

Angle acceleration: $J_{ACC} = \int_0^T (\ddot{\varphi}^2 + \ddot{\psi}^2) dt$

Hand jerk: $J_{HJ} = \int_0^T (\dddot{x}^2 + \dddot{z}^2) dt$

Angle jerk: $J_{AJ} = \int_0^T (\dddot{\varphi}^2 + \dddot{\psi}^2) dt$

Energetic models

Energy: $J_{EN} = \int_0^T (|\dot{\varphi} \cdot \tau_1| + |\dot{\psi} \cdot \tau_2|) dt$

Dynamic models

Torque: $J_T = \int_0^T (\tau_1^2 + \tau_2^2) dt$

Torque change: $J_{TC} = \int_0^T (\dot{\tau}_1^2 + \dot{\tau}_2^2) dt$

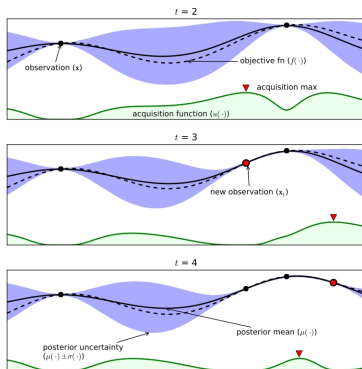
Neural models

Effort: $J_{EFF} = \sum_{i=1}^6 u_i^2$

Hybrid models

Hybrid jerk and energy: $J_{JE} = \int_0^T (|\dot{\varphi} \cdot \tau_1| + |\dot{\psi} \cdot \tau_2|) dt + 10^{-3} \cdot \int_0^T (\ddot{\varphi}^2 + \ddot{\psi}^2) dt$

Bayesian Optimization



[Brochu, Cora, and De Freitas 2010]



Bayesian Optimization

Algorithm Bayesian optimization algorithm

for $n = 1, 2, \dots$ **do**

select muscle stimulation $u_n \in \mathbb{R}^6$ by optimizing the acquisition function a_{UCB}

$$u_n = \underset{u \in \mathcal{U}}{\operatorname{argmax}} a_{\text{UCB}}(u; \mathcal{D}_{n-1})$$

Run dynamic simulation of musculoskeletal system to obtain $\xi(u_n)$

Evaluate the cost function $J(\xi(u_n))$

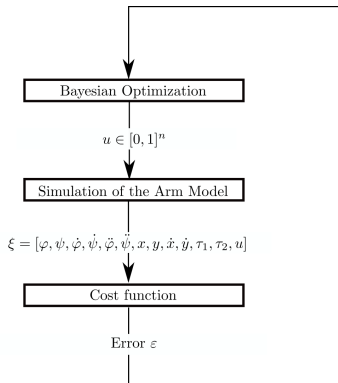
Augment the data $\mathcal{D}_n = \mathcal{D}_{n-1} \cup \{(u_n, J(\xi(u_n)))\}$

Update Gaussian process model of the cost function

end for



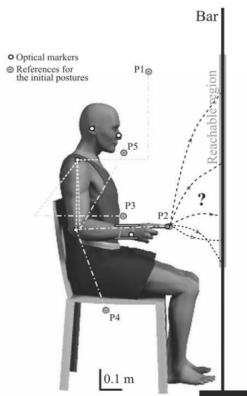
Workflow





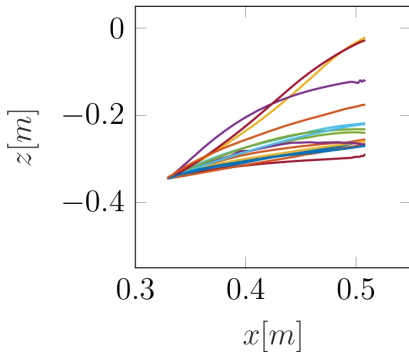
Experimental Results

Experimental Setup



[Berret et al. 2011]

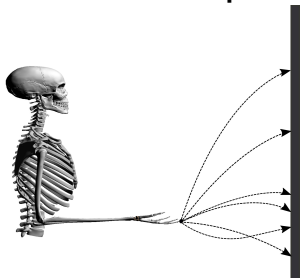
Recorded Trajectories





Numerical Setup

Numerical Setup



External Task Constraint

$$J_{\text{total}} = \|x_T - x^*\|^2 + 0.01 \cdot J_{\text{opt}} \quad (1)$$

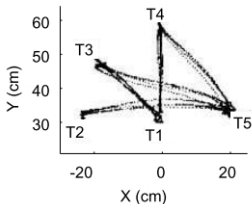
x_T : reached x-position of the hand

x^* : desired horizontal end position
(location of the bar) [Li and Todorov 2007]



Take Home Message

- **evidence that human movement is optimal**
- evidence for composite cost functions
- potential of point-to-manifold experiments to show optimality
- Bayesian optimization as representation of natural learning
- it is necessary to use muscle systems for optimality investigations rather than torque-driven systems





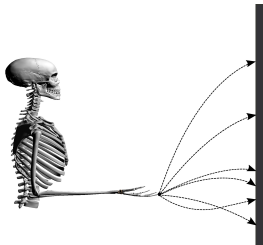
Take Home Message

- evidence that human movement is optimal
- **evidence for composite cost functions**
- potential of point-to-manifold experiments to show optimality
- Bayesian optimization as representation of natural learning
- it is necessary to use muscle systems for optimality investigations rather than torque-driven systems



Take Home Message

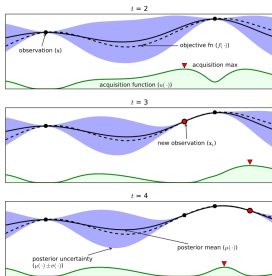
- evidence that human movement is optimal
- evidence for composite cost functions
- **potential of point-to-manifold experiments to show optimality**
- Bayesian optimization as representation of natural learning
- it is necessary to use muscle systems for optimality investigations rather than torque-driven systems





Take Home Message

- evidence that human movement is optimal
- evidence for composite cost functions
- potential of point-to-manifold experiments to show optimality
- **Bayesian optimization as representation of natural learning**
- it is necessary to use muscle systems for optimality investigations rather than torque-driven systems





Take Home Message

- evidence that human movement is optimal
- evidence for composite cost functions
- potential of point-to-manifold experiments to show optimality
- Bayesian optimization as representation of natural learning
- **it is necessary to use muscle systems for optimality investigations rather than torque-driven systems**



References

- Abend, William, Emilio Bizzi, and Pietro Morasso (1982). "Human arm trajectory formation." In: *Brain: a journal of neurology* 105.Pt 2, pp. 331–348.
- Berret, Bastien et al. (2011). "Manifold reaching paradigm: how do we handle target redundancy?" In: *Journal of Neurophysiology* 106.4, pp. 2086–2102.
- Brochu, Eric, Vlad M Cora, and Nando De Freitas (2010). "A tutorial on Bayesian optimization of expensive cost functions, with application to active user modeling and hierarchical reinforcement learning." In: *arXiv preprint arXiv:1012.2599*.
- Fitts, Paul M (1954). "The information capacity of the human motor system in controlling the amplitude of movement." In: *Journal of experimental psychology* 47.6, p. 381.
- Harris, Christopher M and Daniel M Wolpert (1998). "Signal-dependent noise determines motor planning." In: *Nature* 394.6695, p. 780.
- Li, Weiwei and Emanuel Todorov (2007). "Iterative linearization methods for approximately optimal control and estimation of non-linear stochastic system." In: *International Journal of Control* 80.9, pp. 1439–1453.

Questions?